



MY PORTFOLIO

BY DANIELLA HAIDAR

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ABOUT ME

My name is Daniella Haidar, a young student from Latvia who aspires to become a professional digital illustrator and concept artist.

Ever since I was young, I came to intrinsically understand the route I wanted to take my life into. At a very young age, I enjoyed arts and crafts, self-expression, and all forms of creativity. My parents and those around me allowed me to expand on my craft, and thus it blossomed into a passion that I would carry on for the rest of my life and into the vast and distant future. Through school activities and local communities, I learned pretty quickly that while painting on a canvas and traditional art was fascinating and beautiful in its own right, it seemed like it just was not quite my style that I wanted to cultivate. It was always a challenge to get just the right colors that I envisioned in my mind, it was a very messy process, and it never seemed to yield the results I had hoped for. Later on, I came upon digital artistry and was extremely fascinated, though slightly bewildered, with the idea of being able to create such amazing work using programs and software. It was a new and strange concept to me, but I gave it my best shot and realized that this is exactly what I was looking for.

MY VISION



Through digital art, I was able to feel much more at ease with any mistake I would make and be able to try again, I was able to express any idea I thought of with my program of choosing, and creating my pieces felt much better and less strenuous than before.

This thought still holds true to this day, for each and every experience, obstacle and criticism I have ever faced in my life helped me achieve the level of expertise I have reached.

I believe that without criticism and difficulty along the journey as an artist, or any other field, one cannot improve his/her work so easily. Improvement comes with failure, and one cannot fail if they never try something new, which is why I am always trying new techniques, looking for ways to improve upon my skills, and finding new ways to express my emotions and passion through each and every single piece I create.

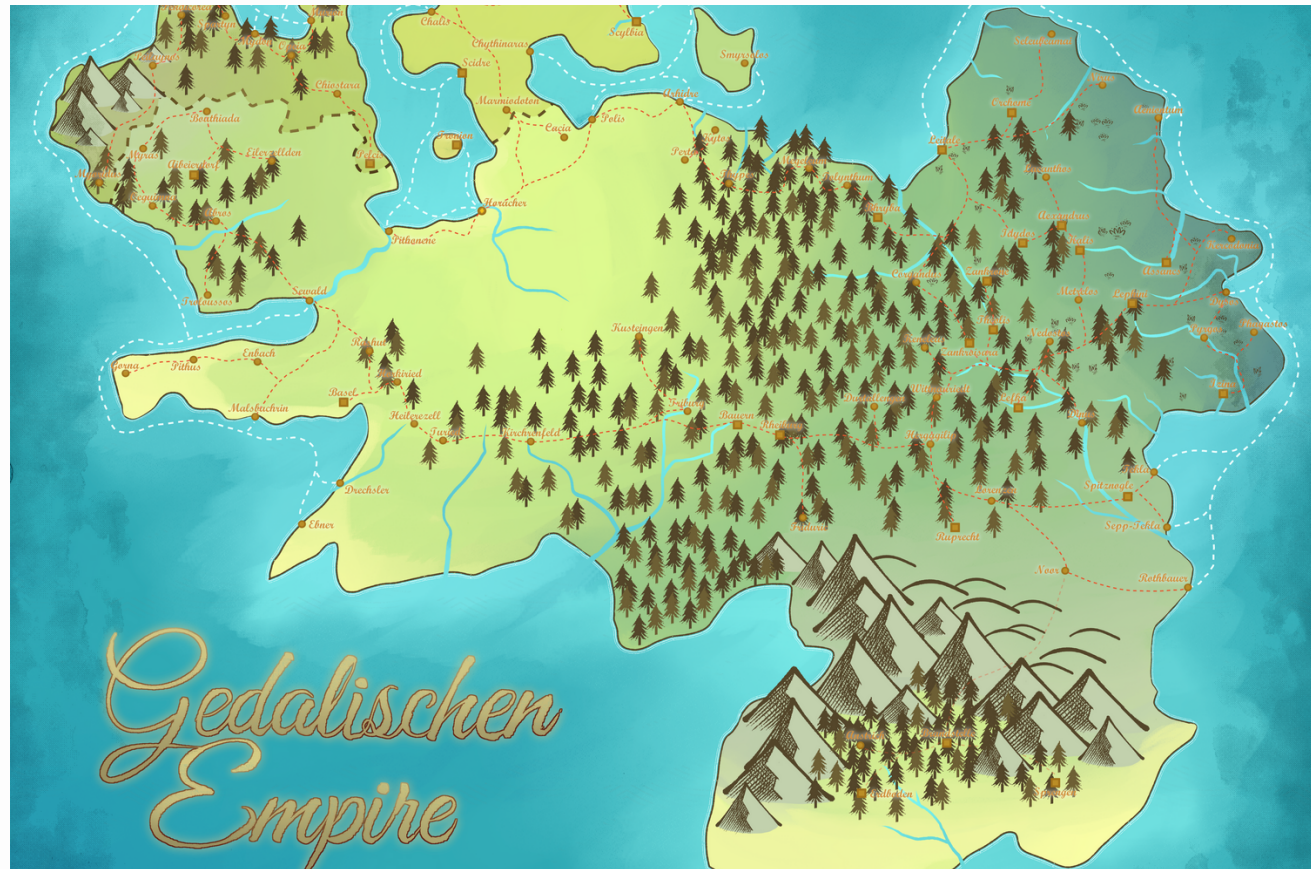
MY MISSION

I hope to study illustration and/or concept art in the hopes of improving upon myself and making my passion into a full-time career that I can enjoy pursuing.

Conceptualizing, designing and illustrating characters in a professional setting has been a big-time dream of mine, and to be able to finally pursue what I have always wanted to do is something I take extremely seriously.



MY PORTFOLIO



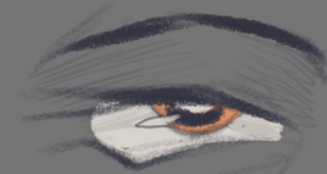
In this portfolio, most of my work is inspired by mythology, fictional storytelling and tabletop role-playing games (such as Dungeons & Dragons).

While that influence can be heavily reflected within my pieces presented, I always strive to experiment and look at different ideas of what to illustrate and how to go about it.









WALENTY

23 y/o

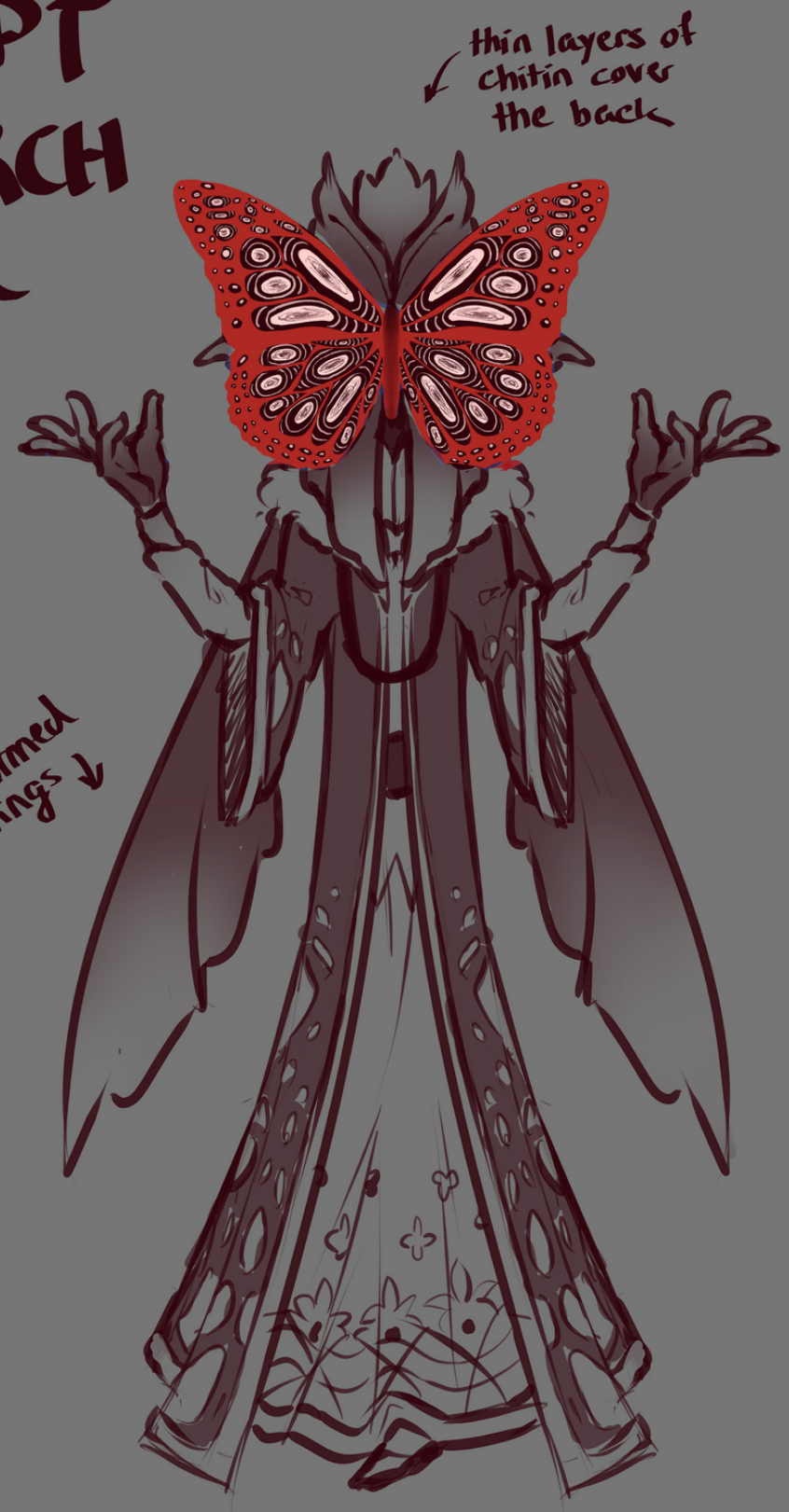
BOW
USER



CORRUPT
MONARCH
• Mutated
Butterfly



Deformed
wings ↓



thin layers of
chitin cover
the back









CONTACT ME

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